

#17

#18

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U.S. Open Local Qualifying

5/4/2021 Collindale GC



CONDITIONS OF COMPETITION

Format: 18 holes of stroke play.

Tees: White, USGA tee markers.

Distance Measuring Devices: Must measure distance only.

Qualifying Positions: 4 Alternate Positions: 2

One Ball Rule: Local Rule G-4 Is in effect.

Replacement of Broken or Significantly Damaged Club: Local Rule G-9 is in effect.

Ball Played from Outside Relief Area When Taking Back-On-the-Line Relief: Local Rule E-12 is in effect.

Prohibiting Use of Audio and Video Devices: During a round, a player must not listen to or watch content of any nature on a personal audio or video device. Local Rule G-8 is in effect.

Ties: A sudden death playoff will decide a tie for qualifying positions and alternates. The playoff will be conducted immediately after the last score has been posted. The Committee will decide the tee from which play will begin.

LOCAL RULES

Out of Bounds: Defined by white stakes, white lines, perimeter fencing at base post level and/or the inside edge (course side) of the concrete curb on any public sidewalk. On hole #1, the protective net defines out of bounds. There is no free relief from the netting, any wires supporting the netting or the support poles (treated as integral objects) for the netting.

Obstructions: Artificially surfaced cart paths are *obstructions*. Artificially surfaced or worn down cart path runoffs are part of the cart path.

Ground Under Repair (GUR): Defined by white lines. The front right bunker on hole #11 is ground under repair and is considered part of the general area and relief is optional.

Immovable Obstructions Close to the Putting Green when Both the Ball and Obstructions are in General Area Cut to Fairway Height or Less: Local Rule F-5 is in effect.

Shelters: #3 green, #5 green, #13 tee, #14 tee, #16 tee, #18 tee.

Discontinuance of Play: If play is suspended the following signals will be used: For suspension in a dangerous weather situation **one** prolonged note of airhorn or siren.

For suspension in a non-dangerous situation (e.g. darkness): Three consecutive notes of airhorn or siren, repeated.

To resume play: Two short notes of air-horn or siren, repeated.

NOTE: For a dangerous situation suspension, players must discontinue play immediately and proceed to the nearest shelter. Penalty for not discontinuing play immediately in a dangerous situation is disqualification.

Rules: 615-972-3853