



**Apprentice On-Course Checklist**

<b>Topic</b>	<b>Discuss</b>	<b>Demo</b>	<b>Comments</b>
<b>Radio Professionalism</b>			
<b>Course Set-up</b>			
<b>Moving Around Course &amp; Approaching Players</b>			
<b>Pace of Play</b>			
<b>Suspension &amp; Resumption of Play</b>			
<b>Player Withdrawals</b>			
<b>Rule 14: Mark, Lift, Drop, Replace</b>		<i>REQUIRED</i>	
<b>Rule 7: Searching</b>		<i>REQUIRED</i>	
<b>Rule 15: Loose Impediments &amp; Moveable Obstructions</b>		<i>REQUIRED</i>	
<b>Rule 16: Abnormal Course Conditions</b>		<i>REQUIRED</i>	
<b>Rule 17: Penalty Areas</b>		<i>REQUIRED</i>	
<b>Rule 18: Lost, Out of Bounds &amp; Provisionals</b>		<i>REQUIRED</i>	
<b>Rule 19: Unplayable</b>		<i>REQUIRED</i>	
<b>Other</b>			

Apprentice Name: \_\_\_\_\_

Rules Captain Name/Date: Ride Along #1: \_\_\_\_\_ Ride Along #2: \_\_\_\_\_