

# **COLORADO GOLF ASSOCIATION**

## **2023**

### **Team Interclub Manual**



**COLORADO GOLF**  
**ASSOCIATION**

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## INDEX

1. Eligibility .....	3
2. Team Interclub Committee .....	4
3. Schedule of Matches .....	4
4. Course Policy and Team Requirements .....	5
5. Definition of Team .....	5
6. Less Than 8 Players .....	5
7. Team Captain Duties .....	6
8. Starting Times .....	9
9. Practice Rounds.....	9
10. Handicaps, Pairings and Alternates .....	10
11. Flights/Playing Order, Pairings, and Alternatives .....	12
12. Type of Competition and Scoring .....	14
13. USGA Rules of Play .....	15
14. Balls and Clubs .....	16
15. Match Play Claims.....	17
16. Advice .....	17
17. Golf Carts, Caddies and Course Information .....	18
18. Suspensions Due to Inclement Weather and Darkness, and Postponements.....	19
19. Forfeitures .....	21
20. Withdrawal from Team Interclub.....	21
21. Protests.....	21
22. Determining Playoff Teams .....	22
23. Playoff Matches .....	23
24. Championship Match.....	24
25. Pace of Play.....	26
26. Use of Cell Phones .....	26



## 1. Eligibility:

### ❖ Club Eligibility:

- Each club submitting an application must be a member of the Colorado Golf Association and must have access to at least one golf course. Regulation length golf courses (5,100 yards or more) will receive priority grouping. If there is interest from clubs at executive length golf courses (4,600-5,099 yards) the CGA will work to form a group of those clubs. Certification and licensing can be obtained by completing a CGA Handicap Certification class.

### ❖ Player Eligibility:

- A.** Player must be an amateur in good standing and must have an established index with the men's or women's league they wish to represent as of June 1st of the current season and through the entire Team Interclub season.
- B.** All players must be at least 18 years of age prior to the start of a match.
- C.** Handicap strokes will be determined using the player's lowest index of record (LI) for the last 12 months. If a player's record is shorter than 12 months, their LI will be based on their entire record.
- D.** Maximum low index (LI): 20.0. Individuals with an LI greater than 20.0 will not be able to participate in Team Interclub. If the LI of such an individual is reduced to 20.0 or lower during the season, he does become eligible to participate as long as he meets all of the other requirements stated in Team Interclub Rule 1. *\*A player with a higher LI will be allowed to play down to a 20.0 to become eligible.*
- E.** If you hold your handicap at more than one club you may compete for only **one** team during the Team Interclub season, provided that the player meets the requirements of Team Interclub Rule 1 under Eligibility. You may let the CGA know which team you would like to compete for or the team you compete with in the first match will be your team for the remainder of the Interclub season. For example, a player who is a member with the CommonGround Men's Club and the Aurora Hills Men's Club may only play for one team. Penalty for playing for two teams: the player is disqualified for the Team Interclub season from both teams. Additionally, the individual and team in violation shall forfeit individual and team points won during the match(es) by the player(s) to the opponent(s).
- F.** Players must compete in one regular season match to become eligible for playoff and championship matches. Players must post a minimum of 3 scores in the calendar year to be eligible for playoff and championship matches.



## 2. Team Interclub Committee:

The Team Interclub Committee is the final authority concerning policies, procedures and claims during the Team Interclub Season. The CGA Team Interclub Committee consists of:

- Ed Mate, CGA Executive Director
- Lewis Harry, CGA Director of Rules and Competitions
- Hannah House, CGA Manager of Member Engagement

## 3. Schedule of Matches:

- |  |          |
|--|----------|
| - First Match deadline                             | May 31   |
| - Second Match deadline                            | June 30  |
| - All regular season matches must be completed by: | July 31  |
| - Playoffs Begin                                   | August 1 |
| - Team Interclub Championship (Course TBD)         | TBD      |





## 4. Course Policy and Team Requirements:

It is required that any team electing to participate in Team Interclub shall make available its home course for all scheduled regular season matches and makeup of all postponed or suspended matches. If the course cannot be made available on the dates stipulated by the Team Interclub Committee and there are no arrangements by the host team to play the match at an alternate site, the host team shall be deemed to have forfeited that match in accordance with the procedures of Team Interclub Rule 19 (Forfeitures). The circumstances pertaining to such forfeiture shall be reviewed by the Team Interclub Committee. This review may result in the team's ineligibility for the following Team Interclub season. Whenever possible, makeup matches should take place on the day the teams normally played matches during the regular season. If this cannot be accomplished due to conflicts by one or both teams, the Captains must strive to reschedule the match on another day.

During the regular season, each team will be responsible for all of the green fees to complete their matches. There will be no additional green fees for the teams that reach the Championship Match.

## 5. Definition of Team:

- ❖ Each team will consist of 8 players per match plus alternates.
- ❖ A club is not required to have a set team roster and may substitute players throughout the season. There is no limit as to the number of players who may be used during the regular season. Eligible players must be active on the clubs GHIN roster as of June 1.

## 6. Less Than 8 Players:

When a team has less than 8 players, it may:

- ❖ Use an alternate, thus returning to 8 players (please view Interclub rule 11); or
- ❖ Play with fewer than 8 players by playing a one-man team against the opponent's two-man team. The one-man team may be placed in any position in the line-up and may play only one opponent individually in addition to the four-ball match.

Teams fielding less than 8 players on more than one occasion or late in the season will be subject to review by the Team Interclub Committee. This review may result in the team's ineligibility for the following Team Interclub season.



## 7. Team Captain Duties:

### ❖ Match Arrangements:

Team Captains must communicate to each other in advance the following items:

- How to schedule practice rounds (dates and times).
- Tee times and dates for matches.
- Tees to be played.
- Carts and caddies – whether they will be available or not.
- Dress code.
- Club restrictions/policies.
- Acceptable forms of payment (cash, credit cards, etc.) for green fees, carts, food and beverage.

The CGA recommends that all of the captains in a group meet prior to the start of the Team Interclub Season (perhaps one captain could host the other two or three captains from this group for a round of golf at this club or lunch). Meeting prior to the season to discuss these arrangements will help to eliminate confusion and conflict during the season.

### ❖ Team Interclub Roster:

Prior to every match, the Team Captain must submit a roster of the team's players to the opposing Captain. The CGA recommends that this is done 3 days prior to the match. All players will play to 100% of their LI of record for the last 12 months. Captains must use the LI for each player from the 1<sup>st</sup> of the month in which the match is being played. Captains must ensure that each player is correctly flighted based on their LI (see Team Interclub Rule 11).

- Each captain should have a copy of the team's most recently issued Index Report available at every match. This will allow opponents the opportunity to verify a player's LI should any question arise. However, if a copy of the index report is not available, a guest inquiry may be obtained through the GHIN software at the host club.





### ❖ Tee Placement:

- A.** The CGA recommends that a yardage of approximately 6,500 yards be used for Team Interclub Matches, plus or minus 200 yards. However, Team Captains may mutually agree to use a different yardage. For shorter courses, the CGA recommends that the tee with the maximum yardage be used. Tees to be used must be agreed upon and acknowledged by all Captains in the group prior to the start of the season. Tee markers should be placed so that the course plays to its rated length. Markers do not have to be placed at the permanent markers to achieve this length; however, unless course conditions dictate, variation from the permanent markers should not exceed 10 yards.
- B.** Mixed competition – If women are competing, they will play from the same tees being used by the men, USGA approved course and slope ratings for men and women will be used respectively. See the USGA Rules of Handicapping Section 6.2b.

### ❖ Golf Course Information (36/27-Hole Facilities):

Clubs with more than 18 holes at their facility may schedule matches on any slope-rated regulation length course at their club. These clubs may use more than one course at their facility during the Team Interclub season. Such clubs must inform opponents of which course will be used well in advance of the scheduled match to provide ample opportunity for practice rounds.

### ❖ Course Handicaps:

Team Captains should ensure that the correct course handicaps for all of their players appear on scorecards (if they are being used for the match).





## ❖ Match Results:

- A.** Match results should be submitted live while the match is being played via USGA Tournament Management. However, if that is not possible, then they must be submitted to the CGA no later than 3 business days following the match.
- B.** Captains should agree prior to the start of the match how the results will be submitted to avoid any potential problems (for example, if each captain will submit their own scores or if one captain will submit all scores). It is the duty of each Team Captain to ensure that their team's results are being submitted.
- C.** Results can be submitted online or by email at [hhouse@coloradogolf.org](mailto:hhouse@coloradogolf.org).

## ❖ Posting of Individual Scores:

- A.** The game of golf is based on the premise that a golfer will play as well as they can. Under the USGA Rules of Handicapping, a player is required to record a score for any hole not finished or not played under the Rules of Golf, and to adjust any hole score when it is higher than the maximum number allowed under Net Double Bogey.
- B.** Each player who participates in Team Interclub must record a score for the round played. Scores will be posted to the GHIN Handicap System in accordance with the procedures outlined in the USGA Handicap Manual. **Only playoff and championship round scores** will be recorded as tournament scores.
  - Teams are responsible to post individual scores for all matches.
  - **Incomplete Rounds** – In the event the match has been closed out before 18 holes have been played, the stipulated round is deemed to be complete. The players may continue to play following completion of the match and will use those scores when posting their final score. If the players choose to discontinue play they **must** take “par plus” for any hole remaining to be played. “Par plus” is the assigned par for the hole, plus any handicap strokes which the player would be entitled to receive on that particular hole (based on course handicap).
  - **Less Than 13 Holes Played** – If a match is closed out prior to the 14<sup>th</sup> hole, a nine-hole score must be posted.
  - **Incomplete Holes** – If a player starts a hole but does not complete the hole, or is conceded a stroke, he **must** record for handicap purposes the score he most likely would have made. This score shall not exceed their Net Double Bogey limit (based on course handicap)
- C.** The **adjusted gross score** should be posted for each player, based on their course handicap. It is the responsibility of each Team Captain to ensure that each team member's adjusted gross score is posted at the conclusion of the match (can be posted by the Team Captain or by each individual player).



## 8. Starting Times:

- ❖ To be determined by the host clubs.

Starting times should be selected to ensure completion of play prior to darkness. Darkness is defined as the time when the sun sets. The last group should be given at least 4 ½ hours prior to darkness to complete their match. For example, if the sun sets at 5:00 p.m., the last starting time should be no later than 12:30 p.m.

## 9. Practice Rounds:

- ❖ Members of the visiting team should be permitted the opportunity to have at least one practice round prior to all regular season matches, playoff matches and Championship match. The visiting team is responsible for any fees incurred during a practice round. If the host course is closed due to inclement weather or other extenuating circumstances and a practice round is not made available to the visiting team; the regular season match should be rescheduled to ensure the availability of a practice round.
- ❖ Practice will **not** be allowed on the host course on the day of a match prior to the beginning of the round during the regular season as well as during playoffs and the championship match (Rule 5.2a is modified under Local Rule I-1). Penalty for violation of this Rule: Disqualification of the player. Another player may be substituted in their place in accordance with Team Interclub Rule 10.
- ❖ If for any reason the host club does not permit a practice round in accordance with this Rule, such circumstances will be reviewed by the Team Interclub Committee and may result in forfeiture of the said match, and the team's ineligibility for the following Team Interclub season(s).
- ❖ Please ensure that practice rounds that are played in accordance with the Rules of Golf are posted for handicapping purposes.



## 10. Handicaps:

### ❖ Handicap Committee:

The club's Handicap Committee must ensure that all member scores are being posted in compliance with the USGA Rules of Handicapping, including peer review. The Handicap Committee should make certain that individuals whose indexes do not properly match their playing potential are dealt with at the club level before the CGA must get involved. All clubs are reminded that it is the responsibility of the club's Handicap Committee to modify the index of a player who fails to turn in proper scores or a player whose index is not reflective of their current playing potential.

### ❖ Handicaps:

All players must play to a 100% course handicap of their lowest index (LI) of record for the last 12 months (or a reduction thereof). A player's LI can be found:

- In the club's GHIN software by running a Player Handicap Range Report, or
- Online at [www.ghin.com](http://www.ghin.com) by running a handicap lookup.

**Note:** The LI on the 1<sup>st</sup> of the month that the match is actually played in will be used.

### ❖ Handicap Reductions:

If a player's handicap is reduced for the Team Interclub season by the CGA, it is the responsibility of the Team Captain to ensure that the correct course handicap is used at each match.

### ❖ Handicap Strokes:

In the four-ball match, the lowest course handicap player will play at scratch and each of the other three players in the group will receive the full difference in strokes as they fall on the scorecard (please see example below). In the individual match, the player with the highest course handicap of the two players will receive the full difference in strokes between their course handicap and that of their opponent where the strokes fall on the scorecard.

**Example: Four-Ball Match with the following course handicaps (100% of LI):**

Player A: 7	→	Player A: 0
Player B: 9	→	Player B: 2
Player C: 10	→	Player C: 3
Player D: 10	→	Player D: 3

Player A would play at scratch (receive 0 strokes) and each of the other players would receive the difference between their course handicap and that of the lowest player. Therefore, Player B would receive 2 strokes and Players C and D would each receive 3 strokes allocated as they fall on the scorecard (on the holes rated #1, #2 and #3.)



**Note:** Handicaps in the four-ball match will still be played off the low player's course handicap, even if that player is absent (USGA Interpretation 23.4/1). If a partner joins on a later hole he **must** maintain handicap sequence, and he forfeits their individual match. A side may be represented by one partner for all or any part of a match; all partners need not be present. An absent partner may join a match between holes, but not during play of a hole (USGA Rule 23.4).

In all matches, the allocations of handicap strokes will be as listed on the score card, regardless of the starting hole. In accordance with USGA Rule 3.2c, before the start of each match it is the responsibility of each individual player to ensure that their correct course handicap based on 100% of their LI of the last 12 months (or a reduction thereof) is being used for the competition and inform their opponent of the holes at which strokes are given or taken.

**Penalty for playing to an incorrect handicap:** If a player begins a match having declared a course handicap (this includes an incorrect course handicap listed on the match scorecard issued by the club or Team Captain) higher than that to which he was entitled and this affects the number of strokes given or received, he is disqualified; otherwise, the player must play off the declared handicap.





## 11. Flights/Playing Order, Pairings and Alternates:

**Flight Requirements:** During the Team Interclub season including regular season matches, playoff matches and finals, all teams **must** be created using the following flight format: 4 “A” players (LI – 10.5 & under), 4 “B” players (LI – 9.5 – 20.0). Players may play down to a lower index in order to become eligible for a lower flight. Players **must** be put into handicap index order to determine their flight.

- ❖ **Playing Order Requirements:** It is the RECCOMENDATION of the CGA that teams are created using the following format: The team of 8 will be seeded into their flights, A or B, from the lowest LI to the highest LI (i.e. – (A flight +2.1, 1.2, 5.4, 8.7) and (B flight 11.5, 13.6, 16.2, 19)). The opposing team SHOULD rank their players likewise and the matches will be set based on this lineup.

<u>Team A</u>	<u>Team B</u>
+2.1	+1.7
1.2	1.9
5.4	5.8
8.7	9.5
11.5	10.4
13.6	12.5
16.2	15.8
19	18.1

*\*Teams at one location (A flight in blue and B flight in white)*

**FLIGHT A**

<u>Team A</u>	<u>Team B</u>
+2.1	+1.7
1.2	1.9
5.4	5.8
8.7	9.5

*\*A players at one course*

**FLIGHT B**

<u>Team A</u>	<u>Team B</u>
11.5	10.4
13.6	12.5
16.2	15.8
19	18.1

*\*B players at one course*



**Pairings:** Once players have been determined for each team, it is the responsibility of the Team Captains to split the players into 2 two-man teams and determine which teams will play at home. The lowest LI player **must** be listed first for each two-man team.

**Alternates:** During regular season and playoff matches, in the event a substitution is required, an alternate should be placed such that correct course handicap order is maintained. If the course handicap of the available alternate prevents this from occurring, the following procedure may be adopted: an alternate can assume the position of the player he is substituting for and use their own course handicap. If teams are replacing players with higher LI's at the last minute to subvert the matchup procedure, a claim may be made and the Team Interclub Committee has the authority to sanction a team at its discretion.

- If players are not paired according to the procedures outlined above and a protest is made by the opposing team, the individual and team in violation shall forfeit individual and team points won during the match(es) by the player(s) to the opponent(s).





## 12. Type of Competition and Scoring:

### ❖ Individual Matches:

“Club A’s” four teams of two players shall play “Club B’s” four teams of two players. The format consists of two matches played as follows: The low handicap player on Club A’s team plays the low handicap player on Club B’s team in an 18-hole match with the winner being awarded two points. The second low handicap player on Club A’s team plays the second low handicap player on Club B’s team in an 18-hole match with the winner being awarded two points. Each individual will play a handicapped singles match against a player on the opposing team. In the event of a tie match, one point is awarded to each team.

### ❖ Four-Ball Matches:

Club A’s number one, two-man team plays Club B’s number one, two-man team in an 18-hole, four-ball match with the winner being awarded two points. In the event of the match ending in a tie, one point is awarded to each team. Each individual will play with a partner in a four-ball match against the opposing team.

Team points (Standings): 2 for a win, 1 for a tie, 0 for a loss.

Match Points Available: 6 for each group and 24 for the entire match.





## 13. USGA Rules of Play:

### ❖ USGA Rules:

The current USGA Rules of Golf will govern all matches. An understanding of USGA Rules 3.2 (Match Play) and 23 (Four-Ball Match Play) is essential in comprehending the format of Team Interclub. The Rules of Golf may **NOT** be waived at any time. The penalty for waiving the Rules of Golf is disqualification for the player or side in violation. (USGA Interpretation 1.3b(1)/1).

### ❖ Agreeing to Waive a Rule:

There is no time limit on applying the penalty for agreeing to waive the Rules (USGA Interpretation 1.3b(1)/1). Match results will be adjusted if such a violation is brought to the attention of the Team Interclub Committee.

### ❖ Concurrent Matches:

When players are involved in concurrent four-ball and singles matches, whenever possible, the Rules are applied only to the match affected. When it is not possible to separate the matches, the four-ball match takes precedence.

### ❖ Local Rules:

Local Rules must conform with the USGA Rules of Golf. Any Local Rules which are to be in effect during Team Interclub must be published and distributed to all players in advance of the start of the match.

### ❖ Winter Rules:

In the event that a course has adopted a Local Rule for “preferred lies” or “winter rules,” it is recommended that this Local Rule be suspended during Team Interclub competition. If it becomes absolutely necessary to use “preferred lies,” the procedure shall be determined by the host club in advance of the start of the match. It is strongly recommended that the policy listed in Section 8 E-3 of the USGA Official Guide to the Rules of Golf (“Preferred Lies” and “Winter Rules”) is used.



### ❖ Distance measuring devices:

A player may obtain distance information by using a device that measures distance only (USGA Rule 4.3a(1)). However; if, during a stipulated round, a player uses a distance-measuring device that is designed to gauge or measure other conditions that might affect their play (e.g., gradient, wind-speed, temperature, etc.), the player is in breach of USGA Rule 4.3a(1), for which the penalty for the first breach is the general penalty and any subsequent breach that is unrelated to the first breach during that round is disqualification of that player (individual and team match). If a player is to be disqualified under this Rule, the partner will also be disqualified (USGA Rule 23.8b(1)).

## 14. Balls and Clubs:

- ❖ Only golf balls that have at one time been listed on the USGA's latest Conforming Golf Ball List may be used (USGA Interpretation 4.2a(1)/1). Penalty for use of a ball not on the list: Disqualification of the player (individual and team match) and their partner (team match only).
- ❖ The One-Ball Rule will not be in effect for any phase of Team Interclub.
- ❖ A player's clubs shall conform with the provisions of USGA Rule 4.1 and with the specifications and interpretations set forth in the Equipment Rules of the USGA Rules of Golf.  
Penalty for use of a nonconforming club: Disqualification of the player under USGA Rule 4.1a (individual and team match) and their partner (team match only). There is no penalty for carrying but not using a non-conforming club.
- ❖ A maximum of 14 clubs may be carried during the round (USGA Rule 4.1b). A penalty of disqualification applies to the player (individual and team match). and their partner (team match only).





## 15. Match Play Claims:

Players competing in Team Play are reminded of USGA Rule 3.2d(4) & 20.1b:

In match play, if a doubt or dispute arises between the players, a player may request a ruling. If no duly authorized representative of the Committee is available within a reasonable time, the players must continue the match without delay. Claims must be made to the CGA Interclub Committee within 24 hours of completion of the match.

The Committee may consider a claim only if the player requesting the ruling notifies their opponent (i) that he is requesting a ruling, (ii) of the facts of the situation and (iii) that he wants a ruling. Opponents must be notified of the claim before any player in the match plays from the next teeing ground or, in the case of the last hole of the match, before all players in the match leave the putting green.

Requests for Rulings made 24 hours after completion of the match may not be considered by the Committee unless it is based on facts previously unknown to the player making the claim and he had been given wrong information (USGA Rules 3.2d and 20.1b) by an opponent. Once the result of the match has been officially announced, a later claim may not be considered by the Committee unless it is satisfied that the opponent knew he was giving wrong information.

All claims should be handled by the Committee in charge of the match in question. If the Committee is unable to come to a conclusion regarding a claim, they should contact the Team Interclub Committee to settle the dispute.

## 16. Advice:

### ❖ Team Captains:

Team Captains must not give advice to their players. However, a Team Captain may advise one player if he is acting as their caddie. A Team Captain may only caddie for one player on the team, for the duration of the match (for example, a Team Captain may not caddie for one player until that match ends, and then caddie for another player whose match is still being played). Team Captains may communicate the status of other matches to players on the team.

**Note:** If the Team Captain is caddying for a player who is competing in a Four-Ball match, the Team Captain may advise the player's partner as well.

- ❖ When the four-ball match remains ongoing, both players are deemed to be partners and therefore may exchange advice. Once the four-ball match has been closed out, beginning on the next hole, both players from each club are no longer partners, and therefore may not give advice (see below).

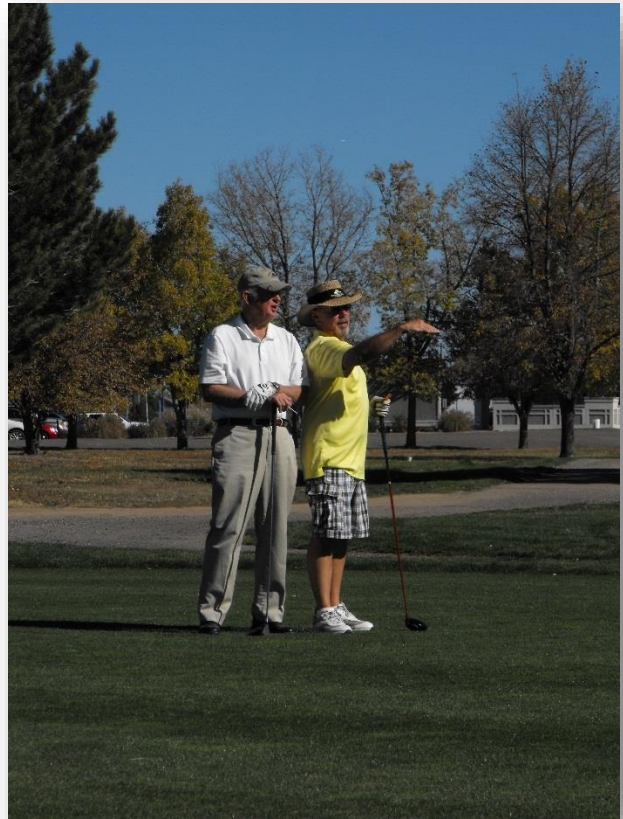


- ❖ Once the four-ball match and one of the individual matches are closed out, the players who are no longer involved in a remaining individual match have three options, beginning on the next hole:
  - A.** Continue to play the remaining holes, provided Pace of Play is maintained and no advice is given, or
  - B.** Cease playing and return to the clubhouse or follow the group, provided no advice is given, or
  - C.** Cease playing and declare oneself a caddie for that player's former partner. This would allow advice to be given once again (see USGA Rule 10.2). Once declaring oneself a caddie, that player shall not make a stroke at a ball until the remaining individual match has also been closed out.

**Note:** See USGA Rule 10.2 (Advice; Indicating Line of Play).

## 17. Golf Carts, Caddies and Course Information:

- ❖ Golf carts will be permitted subject to the host club's rules and regulations governing the use of these carts.
- ❖ In the event caddies are made available by the host club, an equal number of caddies must be made available for each team.
- ❖ Visiting teams may bring caddies subject to host club approval.
- ❖ Hole Location Sheets: If courses will use tournament flags (or flags of a different color than during normal play/practice rounds) for matches, hole locations should be provided to the visiting team. Additionally, if hole location sheets are provided to the home team, they should be provided to the visiting team as well.
- ❖ Violations of Team Interclub Rule 17 are subject to review by the Team Interclub Committee and may result in forfeiture of the said match, and the team's ineligibility for the following Team Interclub season(s).





## 18. Suspensions Due to Inclement Weather and Darkness, and Postponements:

- ❖ All Team Interclub matches are to be played as scheduled by the Team Captains unless the course is officially closed to all play because of inclement weather. However, Team Captains can mutually agree to postpone the match in advance of the start of play or during the course of the match (subject to Team Interclub Rule 18 due to actual or predicted unfavorable weather conditions).
- ❖ Inclement Weather: In the event the course is officially closed to all play because of inclement weather during the progress of Team Interclub, the following procedures will apply:
  - A. The decision to officially close the course to all play shall be at the discretion of course management.
  - B. Management will go directly to the Team Captains, or representatives of the Captains, to inform them of the decision that the course is to be closed and players must discontinue play immediately (see USGA Rule 5.7).
  - C. The Team Captains must notify their respective players and remove their teams from the course. All team members shall proceed to the clubhouse and remain until the decision to close the course is final.
  - D. Team Captains are to verify the results of each match up to the point when play has been suspended and record and attest the scores prior to leaving the course.
  - E. If the course is closed only to the use of golf carts, Team Interclub matches may continue with the players walking. In the event that caddies are made available, an equal number of caddies must be made available for each team (see Team Play Rule 19).
  - F. If the course has been officially closed to all play or captains mutually agree to postpone the match, the following procedures will apply:
    - If **all** matches have not completed nine holes, the entire match must be replayed. It is **not** required that the same players participate in the make-up match.
    - If there are incomplete matches and all players have completed nine holes, the match stands as completed at the time play is halted, and Team Captains will verify the results of each match through the number of holes completed and record and attest the results prior to leaving the course.



**G.** When play is suspended, the following procedures will apply:

- If the players are between the play of two holes, they should not resume play until ordered to do so. If they are in the process of playing a hole, they have the option of marking the position of their ball or completing play of the hole. They may not, after being notified of the suspension, commence play of another hole.
- If play is resumed after suspension but with certain conditions imposed (e.g., no golf carts, preferred lies, etc.) play will continue from the point at which it was suspended, and the conditions imposed shall remain in effect for the remainder of the stipulated round).
- If suspended play cannot be resumed, or if Team Captains mutually agree not to resume play, the match is considered to be postponed and shall be treated as prescribed herein.
- All postponements, for whatever reason, must be rescheduled on the course for which originally scheduled, at the earliest available date mutually agreeable to both Team Captains (see Team Interclub Rule 20D below).

❖ **Darkness:**

In the event that play has been suspended due to darkness, refer to Team Interclub Rule 18.

**A. Postponements:** Team Interclub postponements should be rescheduled as soon as possible before the conclusion of regular season play and, on the course, where originally scheduled, unless Team Captains choose otherwise.

**B.** The CGA **MUST** be notified of the make-up date for any postponed match.

**C.** All regular season matches must be completed by July 31<sup>st</sup> (Team Interclub Rule 4) unless a special exception is granted by the CGA. Any match not completed by that date and not granted an exception will be treated as “no match” for both teams in determining the final group standings.





## 19. Forfeitures:

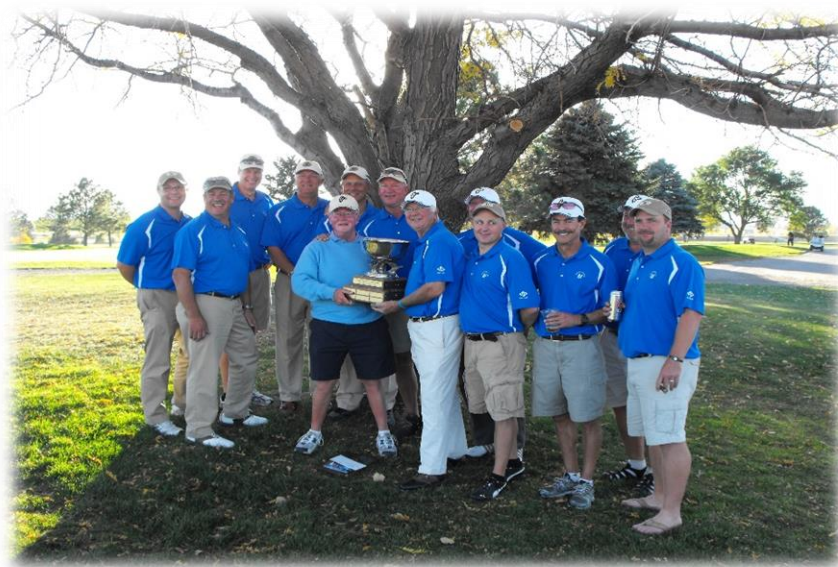
A forfeiture shall be scored as “no match.” All other matches played by the forfeiting team (prior to or after the forfeited match) shall also be scored as “no match” in order to equalize the advantage of the forfeiture among the other teams within the group. Inability to field a full team of 8 players is not an acceptable reason for forfeiture. Any circumstances causing forfeiture shall be subject to review by the Team Interclub Committee. This review may result in the team’s ineligibility for the following Team Interclub season. Additionally, it is unacceptable for a team to forfeit the last match(es) of the season simply because they will not advance to the playoffs.

## 20. Withdrawal From Team Interclub:

Withdrawal of a team during the Team Interclub Season is unacceptable. (Do you ever see an NFL team, in last place of its division, quit the season early because they have no chance of making the playoffs?) If you commit to the Team Interclub season by submitting an entry, we expect your team to compete in every scheduled match. The withdrawal of a team at any time after the pairings have been announced may result in the team’s ineligibility for the following Team Interclub season. Any previous matches played by a team that withdraws will be treated as “no match” in determining the final group standing. Any circumstances causing withdrawal during the regular season or playoffs shall be subject to review by the Team Interclub Committee. This review may result in the team’s ineligibility for the following Team Interclub season.

## 21. Protests:

All protests must be submitted in writing by the Team Captain within one business day from the conclusion of the match. The protest must be emailed to [hhouse@coloradogolf.org](mailto:hhouse@coloradogolf.org) or faxed to (303)344-8229.





## 22. Determining Playoff Teams:

- A.** There are 16 playoff spots available. The team from each group with the most points at the end of the regular season will automatically move on to playoffs. Those teams will then be seeded by number of overall team points.
- B.** The remaining available spots will be determined and seeded by highest overall team points between teams that did not win their group (Overall Team points, not the total number of match points earned. (Team Interclub Rule 12)).
- C.** In the event of a tie, the tiebreaker will be the combined match points earned in all regular season matches played by each of the tied teams, with the team with the most points being declared the winner.
- D.** If two or more teams remain tied after following this procedure. The tiebreaker will be determined by Four-Ball Match Points.
- E.** If a tie remains after Procedure C, Individual Match points will be used to break the tie.
- F.** If a tie still exists, a coin flip will determine the tiebreaker





## 23. Playoff Matches:

- ❖ The top 16 teams will be paired by the Team Interclub Committee for a single elimination playoff to determine the overall team champions. The playoff matches will begin following the completion of the regular season and will be conducted on the courses of the competing teams, according to all regular Team Interclub Rules.
- ❖ The Committee will designate one team to be “Club A” and the other team to be “Club B” for each playoff match. Club A shall have the honor at each course. Every effort should be made to have the matches played concurrently.

### ❖ Alternates:

Please see Team Interclub Rule 11 regarding placement of alternates for regular season, playoff and final matches.

- ❖ Please see Team Interclub Rule 1 regarding player eligibility.  
Penalty for playing an ineligible player: The individual and team in violation shall forfeit individual and team points won during the match(es) by the player(s) to the opponent(s).
- ❖ If a postponement or suspension should occur during a playoff match, only that portion of the match being played at the course which has been closed shall be rescheduled in accordance with Team Interclub Rule 18.

### ❖ Tie-Breaking Procedures – Playoff Matches:

**A.** In the event of a tie in a playoff match, the tie-breaking procedure will be as follows:

- The team with the most four-ball match wins is the winner
- If there continues to be a tie, the team with the largest margin of victory wins, i.e. add up the total number of holes that were remaining for the winner at the completion of each single and four-ball match, the team with the highest number of holes remaining is the winner.
- If a tie remains, the winner will be determined by lot.



## 24. Championship Match:

- ❖ The CGA Team Interclub Championship match will be held at course TBD on a date TBD by the CGA.
- ❖ Team rosters must be submitted to the CGA by the Team Captains no later than 4:00 p.m. three days prior to the match. The CGA Team Interclub Committee will be responsible for verifying handicap indexes, pairing the players and preparing all materials prior to the start of the match.
- ❖ Please see Team Interclub Rule 1 regarding player eligibility. Only players who have played in at least one team match during the regular season shall be eligible to participate in the Championship match. Participants must post a minimum of 3 scores to the GHIN Handicap System to be eligible.
- ❖ Penalty for playing an ineligible player: The individual and team in violation shall forfeit individual and team points won during the match(es) by the player(s) to the opponent(s).
- ❖ Teams will be paired based on the CGA recommended procedure outlined in Team Interclub Rule 10. Players will be paired and separated into teams in LI order from low to high. For example, the two lowest LI players will be paired together and play as the number one team, the next two lowest LI players remaining will be paired together and play as the number two team, etc. The lowest LI player will be listed first for each two-man team.
- ❖ Alternates: please see Team Interclub Rule 11 regarding placement of alternates for regular season, playoff and final matches.





## ❖ Tie-Breaking Procedures – Championship Match

**A.** In the event of a tie in the Championship match, there shall be a sudden-death playoff, beginning on the hole where the match started, to determine the winner of the match. The CGA Team Interclub Committee will be responsible for coordinating the playoff.

- The sudden-death playoff will involve only the lowest index teams from each club (i.e., Team 1 from both Club A and Club B).
- The sudden-death playoff will involve the same format of play as used during the regulation match.
- Scoring will remain the same as the regulation match (see Team Interclub Rule 12), but each hole will be worth 6 match points total.
- The team accumulating the most match points on the first hole in the sudden death playoff, will be declared the winner of the match. If a tie still exists, the playoff will continue to the next hole and any subsequent holes until the tie is broken.
- Handicap strokes for the sudden-death playoff will be given in accordance with Team Interclub Rule 10.





## 25. Pace of Play:

Slow play is a recurring problem in most competitions. Unfortunately playing out of turn is not permitted in match play, thus eliminating many opportunities for ready golf. Nevertheless, each player should manage their time efficiently between shots and be ready to play when it is their turn. All groups should keep pace with the group in front of them. If they fall off that pace, players should make every effort to regain position behind the group in front of them. Team Captains and all team members should be aware of USGA Rule 5.6 which states that all players shall play without undue delay.

## 26. Use of Cell Phones:

The CGA recommends that the use of mobile phones or a similar wireless device be prohibited during Team Interclub competition. If their use is prohibited, Team Captains are responsible for ensuring compliance of their entire team with the policy. If a player disregards the policy, he is subject to warning by the Team Interclub Committee. If he subsequently disregards this policy, he is subject to disciplinary action by the Team Interclub Committee, which may include ineligibility for the remainder of the Team Interclub season or an additional season.

Additionally, the use of a mobile phone could constitute a breach of USGA Rule 4.3 in the following ways:

- Using the device to ask for or give advice in breach of USGA Rule 10-2 (Advice) or
- Using the device to access information on advice-related matters that were not published prior to the start of their round (i.e., analysis of strokes made during the round).

Penalty for breach of USGA Rule 4.3: General Penalty for the first breach and Disqualification for any subsequent breach during that round. A penalty of Disqualification under Rule 4.3 would also disqualify the partner for the team match. The partner's individual match would still carry on. Please note that use of a cell phone is NOT a one-stroke or loss of hole penalty.

