

The field training program used by the Colorado Golf Association (CGA) is intended to pair new officials with experienced officials so that the new officials can learn and observe seasoned officials go about the tasks assigned to a Rules Volunteer or On-Course Official (OCO). Much of the information covered in this training program comes from either the Rules of Golf or CGA Rules Official Guide, which should serve as a primary reference for many of the topics listed. It is expected that new officials will learn about:

- > The Colorado Golf Association
- > The basics of the Rules of Golf
- Techniques for effective tournament officiating

As new officials gain knowledge and experience, they will be able to demonstrate the knowledge that they have gained by handling situations at events that they work.

Once the CGA staff and the OCO are both comfortable that the OCO has gained a level of proficiency the OCO will begin to work at events on their own.

The process of becoming an experienced and effective official takes time. As the OCO encounters a variety of situations they will gain confidence and will progress to handling more complex situations with confidence.

The number one goal of the CGA and the officials that are at an event should be to ensure that rulings are correct and complete. There is never any downside to conferring with staff members and other officials to reach the correct outcome for every situation handled.



Topic	Discussed	Demonstrated	Observed
Introduction to CGA and becoming an OCO	Initials/Date	Initials/Date	Initials/Date
CGA Staff (identities and duties)			
<ul> <li>Management</li> </ul>			
<ul> <li>Tournament staff</li> </ul>			
Administrative staff			
• Interns			
What to expect from CGA			
<ul> <li>Training (2-Day, OCO Academy, In-Service)</li> </ul>			
Support in learning			
<ul> <li>Basic uniform and equipment needed</li> </ul>			
<ul> <li>Food and drink on days worked</li> </ul>			
What CGA expects from an OCO			
Sign up			
Show up			
<ul> <li>Be knowledgeable of the rules</li> </ul>			
<ul> <li>Be professional in all actions</li> </ul>			
CGA OCO Manual			
Categories of Officials			
Rules Official			
Rules Captain			



Topic	Discussed	Demonstrated	Observed
Master Rules Official			
Tournament Assignments			
<ul> <li>Tournament Director (TD)</li> </ul>			
Rules Captain			
Rules Official			
Referee			
<ul> <li>Observer</li> </ul>			
Rover			
Starter			
• Scorer			
Chain of Command			
Tournament Director			
Rules Captain			
Rover			
Rules Official			
Uniforms			
CGA logo shirt			
CGA hat / headwear			
<ul> <li>CGA name badge</li> </ul>			
<ul> <li>Khaki / tan pants or skorts</li> </ul>			
<ul> <li>Optional outerwear/rain gear (CGA logo)</li> </ul>			



Topic	Discussed	Demonstrated	Observed
Equipment provided by CGA			
<ul> <li>Current USGA rules book(s)</li> </ul>			
Golf cart			
Radio			
<ul> <li>Air horn (as needed)</li> </ul>			
<ul> <li>Tournament paperwork</li> </ul>			
Suggested additional equipment for the OCO			
<ul> <li>Clothing for any expected conditions</li> </ul>			
<ul> <li>USGA Official Guide Book</li> </ul>			
<ul> <li>Stopwatch or other timing device</li> </ul>			
<ul> <li>Binoculars</li> </ul>			
• 100' String			
A few tees			
<ul> <li>Extra pencils</li> </ul>			
<ul> <li>A couple spare course scorecards</li> </ul>			
<ul> <li>Other items as desired (see separate list)</li> </ul>			
Radio			
<ul> <li>Basic functions (channels, volume, etc.)</li> </ul>			
<ul> <li>Use of an earpiece</li> </ul>			
<ul> <li>Testing the radio and earpiece</li> </ul>			
<ul> <li>Avoiding player disruption</li> </ul>			



Topic	Discussed	Demonstrated	Observed
<ul> <li>Using the microphone to talk</li> <li>Transmissions should be clear and concise, avoid jargon</li> <li>Always be professional on the radio</li> <li>Avoiding interference from wind, etc.</li> <li>Stuck microphones (accidentally holding down the transmit button interferes with radio communications)</li> </ul>			
<ul> <li>If in doubt, use your radio for assistance</li> <li>If a player questions a ruling, use your radio</li> <li>Ruling confirmation by radio – make sure everyone knows a player is listening</li> <li>Always assume outsiders are listening</li> <li>Never use profanity or other objectionable words or phrases</li> </ul>			
Typical Formats			
<ul><li>Stroke</li><li>Match</li></ul>			
Course Setup	Initials/Date	Initials/Date	Initials/Date
Setup Assignments			



Topic	Discussed	Demonstrated	Observed
<ul> <li>An official is typically assigned to one nine</li> </ul>			
for setup purposes			
<ul> <li>If problems are found, notify Captain or TD</li> </ul>			
immediately (as each is found) so issues			
can be addressed in a timely manner – do			
not hold problems			
<ul> <li>Tee time versus shotgun events</li> </ul>			
Setting and Checking Tee Markers			
<ul> <li>Ensure that proper tournament tee</li> </ul>			
markers are in use			
<ul> <li>Ensure that tee markers are aligned</li> </ul>			
properly towards the landing zone			
<ul> <li>Ensure that tee markers have sufficient</li> </ul>			
separation – suggestion: about 5-6 good			
paces for holes not likely to have divots			
taken and 6-8 good paces for holes more			
likely to have divots taken			
<ul> <li>Dot the tees if so instructed</li> </ul>			
<ul> <li>Remove other "house tee markers" that</li> </ul>			
may cause confusion for players			
Checking All Areas of the Course			



Topic	Discussed	Demonstrated	Observed
<ul> <li>Look for any areas of Abnormal Course</li> </ul>			
Conditions / Ground Under Repair that			
were not noticed or marked (notify			
Captain/Tournament Director if found)			
<ul> <li>Observe course boundary markings and</li> </ul>			
report any unusual situations			
<ul> <li>Observe any other unusual conditions that</li> </ul>			
may come into play – report to Captain/TD			
Checking Penalty Areas			
<ul> <li>Observe markings for Penalty Areas</li> </ul>			
<ul> <li>Check for drop areas (in play or not in play)</li> </ul>			
Bunkers			
<ul> <li>Check for proper placement of bunker</li> </ul>			
rakes, adjust rakes if needed			
<ul> <li>Check conditions of bunkers and correct</li> </ul>			
issues, if possible, or report to TD or			
Captain if widespread			
Checking Hole Locations			
<ul> <li>Line of play for each green</li> </ul>			
<ul> <li>Is the hole cut in the correct quadrant, per</li> </ul>			
the event hole location sheet?			



Topic	Discussed	Demonstrated	Observed
<ul> <li>Are there any problems with the hole or</li> </ul>			
the area where it is located – if so, report			
Setup Completion			
<ul> <li>Upon completion of your setup assignment,</li> </ul>			
notify the Captain or Tournament Director			
via radio that your assigned holes are ready			
for competition.			
Basic Officiating	Initials/Date	Initials/Date	Initials/Date
Starting the Day			
<ul> <li>Assemble your equipment / setup your cart</li> </ul>			
<ul> <li>Read the provided paperwork, become</li> </ul>			
familiar with the notice for the event			
<ul> <li>Test your radio setup</li> </ul>			
<ul> <li>Be ready to go by the first tee time</li> </ul>			
<ul> <li>If you have questions or concerns address</li> </ul>			
them with the TD or Captain			
Assignments			
Hole or spot			
<ul><li>Area / set of holes</li></ul>			
<ul> <li>Moving around the course</li> </ul>			



Topic	Discussed	Demonstrated	Observed
General			
Be available to players			
<ul> <li>Be visible but don't crowd or hover</li> </ul>			
<ul> <li>Be aware of locations in your assigned area</li> </ul>			
of the course where players may need			
assistance			
Movement			
<ul> <li>Electric versus gas carts</li> </ul>			
Backing up			
<ul> <li>Be careful not to disrupt players</li> </ul>			
<ul> <li>Sometimes less movement is most effective</li> </ul>			
<ul> <li>Look in all directions for play that is nearby</li> </ul>			
<ul> <li>Being "conspicuously inconspicuous"</li> </ul>			
<ul> <li>Consider moving against the direction of</li> </ul>			
play, avoid hovering with specific groups			
Approaching Players			
<ul> <li>If you see a player proceeding correctly, be</li> </ul>			
visible and available. Know that they may			
not need or want any help. Assist if asked			



Topic	Discussed	Demonstrated	Observed
<ul> <li>If you see a player that might need</li> </ul>			
assistance, you can always ask "Do you			
need any help?"			
Called to Assist / Making a Ruling			
<ul> <li>Respond in a timely manner, minimizing</li> </ul>			
disruption to other players			
<ul> <li>Park your cart a short distance from the</li> </ul>			
player and walk in the last 20-30 yards			
<ul><li>Ask "how can I help?"</li></ul>			
<ul> <li>Listen to the description of the problem?</li> </ul>			
<ul> <li>Use active listening techniques</li> </ul>			
<ul> <li>Repeat back details to confirm that you</li> </ul>			
have the correct facts on the incident			
<ul> <li>Ask all necessary questions (who, what,</li> </ul>			
when, where, why and how)			
<ul> <li>Gather information from any witnesses</li> </ul>			
<ul> <li>Confirm your understanding of the facts</li> </ul>			
match the player involved and witnesses			
<ul> <li>Call for assistance from a rover, Captain or</li> </ul>			
TD if needed, either via the radio or ask			
them to respond and assist			



Topic	Discussed	Demonstrated	Observed
<ul> <li>Provide the player with the ruling</li> </ul>			
<ul> <li>If penalty strokes are involved, NEVER use</li> </ul>			
"I" statements such as "I'm issuing you a 2-			
stroke penalty", rather use a statement			
such as "The rules require a 2-stroke			
penalty for playing a wrong ball."			
After a Ruling			
<ul> <li>When the ruling is done, if appropriate, ask</li> </ul>			
"Is there anything else I can help with?"			
<ul> <li>Move away when the ruling is complete</li> </ul>			
<ul> <li>Consider moving away from this group so</li> </ul>			
they don't think they are being watched			
Pace of Play			
<ul> <li>One of the most frequent things that</li> </ul>			
officials monitor and assist with			
<ul> <li>Know the pace of play guidelines for each</li> </ul>			
event worked			
<ul> <li>Pace of Play Policy</li> </ul>			
<ul> <li>Checkpoints</li> </ul>			
o Other			





Topic	Discussed	Demonstrated	Observed
<ul> <li>Alert following groups that pace may increase and avoid simply relocating the problem</li> <li>If a group is making progress, thank them</li> </ul>			
for their efforts			
Suspension of Play			
<ul> <li>Type of Suspension (dangerous/unplayable)</li> </ul>			
<ul> <li>Notification of players</li> </ul>			
<ul> <li>When play must stop / finishing the hole</li> </ul>			
<ul> <li>Different decisions by players in a group</li> </ul>			
<ul> <li>Marking and lifting of balls</li> </ul>			
<ul> <li>Evacuation Plan / Evacuation of players</li> </ul>			
<ul> <li>Practice during suspension</li> </ul>			
Resumption of Play			
<ul> <li>Placing / Replacing balls</li> </ul>			
<ul> <li>Missing marks – spot estimated</li> </ul>			
<ul> <li>Notification of players</li> </ul>			
When play may commence			
On Course Withdrawals			
<ul> <li>Reason for Withdrawal (for scoring)</li> </ul>			
<ul> <li>Scorecards signed for holes marked</li> </ul>			



Topic	Discussed	Demonstrated	Observed
<ul> <li>Ensure remaining players all have a marker</li> </ul>			
<ul> <li>What to do if withdrawal is in a twosome</li> </ul>			
<ul> <li>Notify TD and Captain of withdrawal</li> </ul>			
<ul> <li>Relay withdrawn scorecard to scoring</li> </ul>			
Common Rules Situations	Initials/Date	Initials/Date	Initials/Date
Rule 14 – Dropping and Placing			
Reference Point			
Relief Area			
• Line			
• Spot			
Re-dropping			
• 14.5 "The Eraser Rule"			
Rule 7 – Searching for the Ball			
<ul> <li>Immediately search</li> </ul>			
<ul> <li>How do you know a player wants to search</li> </ul>			
Fairly Searching			
<ul> <li>Timing the search</li> </ul>			
<ul> <li>Identifying the Ball</li> </ul>			
Ball moved during search			
Rule 15 – Ball Interfering with Play			
<ul> <li>Relief must be requested</li> </ul>			



Topic	Discussed	Demonstrated	Observed
Ball marked, lifted and replaced			
<ul> <li>No cleaning during lift</li> </ul>			
Rule 15 – Loose Impediments and Movable			
Obstructions			
Relief			
<ul> <li>Prohibitions</li> </ul>			
Ball Not Found			
Rule 16 – Abnormal Course Conditions,			
Immovable Obstructions, etc.			
<ul> <li>When Relief is Allowed</li> </ul>			
<ul> <li>General Area</li> </ul>			
<ul><li>In a bunker</li></ul>			
<ul> <li>On the putting green</li> </ul>			
<ul> <li>No Play Zones</li> </ul>			
Relief			
<ul> <li>General Area</li> </ul>			
<ul><li>In a bunker</li></ul>			
<ul> <li>On the putting green</li> </ul>			
<ul> <li>No Play Zones</li> </ul>			
<ul> <li>Dangerous Animal Condition</li> </ul>			
Embedded ball			



Topic	Discussed	Demonstrated	Observed
<ul> <li>When Relief is Allowed</li> </ul>			
<ul> <li>Relief for Embedded Ball</li> </ul>			
Rule 17 – Penalty Areas			
• Red			
• Yellow			
Regression			
Rule 18 – Ball Lost or Out of Bounds			
Stroke and Distance			
<ul> <li>The ways a ball becomes lost</li> </ul>			
<ul> <li>Searching for a ball</li> </ul>			
Rule 18 – Provisional Balls			
<ul> <li>When a provisional ball is allowed</li> </ul>			
<ul> <li>When provisional becomes ball in play</li> </ul>			
<ul> <li>When provisional must be abandoned</li> </ul>			
Rule 19 – Ball Unplayable			
<ul><li>When is a ball unplayable?</li></ul>			
<ul> <li>Relief options</li> </ul>			
<ul> <li>Relief options in a bunker</li> </ul>			
<ul> <li>Relief option to exit bunker under penalty</li> </ul>			
<ul> <li>Relief taken – ball again unplayable</li> </ul>			



Topic	Discussed	Demonstrated	Observed	
Starting	Initials/Date	Initials/Date	Initials/Date	
Starting is the only contact that many players will				
have with an official before the player reaches the				
scoring area.				
The starter should arrive at the assigned teeing				
ground well before the first group is scheduled to				
start. Suggested 15-20 minutes lead time.				
Starting Script				
<ul> <li>Have the players introduce themselves</li> </ul>				
<ul> <li>Hand out scorecards and ensure that they</li> </ul>				
have been exchanged				
<ul> <li>Hand out other paperwork – hole locations</li> </ul>				
and Notice to Players				
<ul> <li>Remind players to count their clubs to</li> </ul>				
ensure compliance with 14-club limit				
<ul> <li>Players should be reminded that they</li> </ul>				
should have a unique mark on their golf				
ball for identification, they will tell their				
fellow players what that mark is				
<ul> <li>Inform players of any unusual issues on the</li> </ul>				
golf course				



Topic	Discussed	Demonstrated	Observed
<ul> <li>Remind players of any local rules or conditions such as the one-ball rule being in effect, distance measuring devices being allowed/prohibited and so on</li> <li>Inform the players of the batting order</li> <li>Ask if there are any questions</li> <li>Advise the players that you will call them when it is time to play; when the appropriate time arrives, or the landing</li> </ul>			
area is clear, whichever occurs later.			
Announcing the Players			
<ul> <li>Make an announcement for the first player in each group such as, "Ladies and gentlemen welcome to the first round of the 2018 CGA Amateur Championship, this is the 8:00 starting time, please welcome to the tee, from Greenwood Village, Colorado, Ed Mate."</li> <li>For the 2<sup>nd</sup> and 3<sup>rd</sup> players, an announcement such as, "next to play, from Denver, Colorado, Robert Duke"</li> </ul>			



Topic	Discussed	Demonstrated	Observed
Missing Players			
<ul> <li>Within five minutes of when the group</li> </ul>			
could start			
<ul> <li>More than five minutes from when the</li> </ul>			
group could start			
<ul> <li>Inserting alternates</li> </ul>			
Junior Events			
For junior (JGAC / High School / Other) events,			
where parents are present at the starting tee, it is			
often helpful to remind the spectators of the			
spectator policy, asking them to remain on the			
edges of the holes and to have minimal contact			
with players.			
Scoring	Initials/Date	Initials/Date	Initials/Date
For many players in the field, starting and scoring			
are the only contact with tournament staff and			
officials.			
Scoring Area			
<ul> <li>Well defined with ropes or tape</li> </ul>			
<ul> <li>All players / team representative present?</li> </ul>			



Topic	Discussed	Demonstrated	Observed
<ul> <li>When a player/team has left the scoring</li> </ul>			
area			
Receiving the score card – stroke play			
<ul> <li>Two Signatures</li> </ul>			
<ul> <li>18 individual hole scores</li> </ul>			
<ul> <li>Any doubtful points, Rule 20.1c(3) issues or</li> </ul>			
other matters to be settled?			
Receiving the results – match play			
<ul> <li>Score cards not required – often used</li> </ul>			
<ul><li>Results of match reported?</li></ul>			
<ul><li>Opponents agree on results?</li></ul>			
<ul><li>Any claims to resolve?</li></ul>			
Receiving the score cards – other forms of play			
Four-Ball -			
Team Competitions	Initials/Date	Initials/Date	Initials/Date
Team Specific Rules			
Team Captains			
Advice Givers			
Junior Tournaments	Initials/Date	Initials/Date	Initials/Date
Junior Golf Alliance of Colorado			
• CGA			



Topic	Discussed	Demonstrated	Observed
• PGA			
<ul> <li>Staffing</li> </ul>			
Can be an opportunity to educate players about			
the rules			
Spectators issues			
Spectator policy			
Advice			
<ul><li>Parents</li></ul>			
Relatives			
<ul> <li>Coaches</li> </ul>			
Others			
Other Formats of Play	Initials/Date	Initials/Date	Initials/Date
Four-Ball			
<ul> <li>Side may be represented by one player</li> </ul>			
<ul> <li>Absent partner may join between holes</li> </ul>			
<ul> <li>Partners choose their order of play</li> </ul>			
<ul> <li>Partners/caddies may give each other</li> </ul>			
advice			
DQ for hole			
<ul> <li>Adjustment penalties go to the side</li> </ul>			
involved			



Notes:			
Notes:			